



A Cross-Domain Recommender System for Movies, Books, and News: Leveraging Content-Based Filtering and Similarity Computation

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Abstract: In an age of unprecedented digital content proliferation, users are often inundated with choices across various domains, such as movies, books, and news. The challenge lies in identifying and recommending relevant content that aligns with individual preferences while spanning multiple media types. To address this challenge, this research proposes a **Cross-Domain Recommender System for Movies, Books, and News**, which leverages advanced Natural Language Processing (NLP) techniques and content-based filtering to deliver cohesive and personalized recommendations. The system's objective is to break the siloed nature of traditional recommendation systems by enabling cross-domain content discovery. It begins by analyzing user preferences in one domain, such as movie genres or plot themes, and extrapolates this information to recommend similar or complementary content in other domains, including books and news. For instance, fans of dystopian films may receive recommendations for novels exploring similar themes or news articles on futuristic societal trends. This integration is achieved through the extraction and vectorization of features like genres, keywords, and summaries, enabling the computation of semantic similarities across domains. The methodology integrates vectorized representations, similarity metrics, and user profiling to establish a unified recommendation framework. Preliminary results highlight the system's ability to enhance user engagement by fostering diverse content discovery. The findings demonstrate the feasibility of bridging domains through shared linguistic and thematic patterns, enriching the overall user experience. This study underscores the transformative potential of cross-domain recommender systems in personalizing content consumption. By employing NLP-driven techniques, the proposed system sets a foundation for intelligent, user-centric media navigation, paving the way for future innovations in recommendation technologies.

Key Words: Cross-Domain Recommendation Systems, Natural Language Processing (NLP), Content-Based Filtering, , TF-IDF, Word Embeddings, Cross-Media Content Personalization.

1. INTRODUCTION:

The digital era has brought about an unprecedented surge in the availability of multimedia content spanning diverse domains such as movies, books, and news. While this diversity offers immense opportunities for users to explore varied content, it also introduces significant challenges in content discovery. The overwhelming abundance of options often leaves users grappling with decision fatigue and irrelevant suggestions, particularly when attempting to explore beyond a single domain. Efficient recommendation systems play a pivotal role in mitigating these challenges by identifying and presenting personalized content to users. However, existing recommendation systems are predominantly designed for single-domain applications, lacking the ability to bridge content across domains, thereby failing to cater to users with multifaceted interests.



Traditional recommendation systems focus on isolated domains, such as movie recommenders or book suggesters, relying heavily on user interaction data specific to their respective domains. While these systems have evolved significantly, their scope is inherently limited—they do not leverage the potential correlations between user preferences across different media types. As highlighted by Wayesa et al. [1], semantic relationships between content can enrich recommendations but remain underutilized in most systems. Furthermore, hybrid systems like those proposed by Ayyaz et al. [2] and Dang et al. [3] excel in improving intradomain accuracy but lack mechanisms to create connections across domains. These limitations necessitate an innovative approach to harness the shared semantic features between distinct domains, enabling a unified recommendation framework.

This research introduces a Cross-Domain Recommender System that bridges the gap between movies, books, and news by leveraging Natural Language Processing (NLP) techniques. By employing methods such as TF-IDF (Term Frequency-Inverse Document Frequency) and cosine similarity, the system extracts and analyzes linguistic and thematic patterns from user-preferred content in one domain and uses these insights to recommend relevant items in other domains. For instance, if a user enjoys science fiction movies, the system identifies semantic overlaps to suggest books exploring futuristic themes or news articles about technological advancements. This capability is further enhanced by integrating sentiment analysis, as suggested by research on knowledge-based systems [4], and applying attention mechanisms to capture nuanced user preferences [5].

The datasets for this research span multiple domains, encompassing movie metadata, book information, and news article archives, each enriched with features such as genres, keywords, and summaries. The methodology involves feature extraction using vectorization techniques like TF-IDF, similarity computation through cosine measures, and recommendation generation based on semantic alignments. Application areas of this research are vast, including personalized content discovery platforms, cross-domain knowledge integration tools, and user-centric media engagement systems. The practical implications of this work include fostering diverse content exploration, enhancing user satisfaction, and setting a precedent for more inclusive recommendation frameworks.

By addressing the limitations of traditional systems and employing novel NLP-driven methodologies, this research not only improves content recommendation but also contributes to the broader understanding of cross-domain semantic alignments. It builds on existing findings while proposing an innovative framework to make content consumption more seamless, personalized, and engaging.

2. LITERATURE REVIEW:

Single-domain recommender systems, such as collaborative filtering (CF) and content-based filtering (CBF), have been widely used to provide personalized recommendations within a specific content domain. Collaborative filtering, for example, relies on user-item interactions, using either memory-based methods like user-item matrices or model-based methods like matrix factorization [3]. Content-based filtering, on the other hand, leverages item features (e.g., genre, director, or keywords) to recommend items similar to those a user has previously interacted with [5]. Both approaches are effective within a single domain; however, they face limitations when extended to multiple domains. CF struggles with issues like the cold-start problem, where new users or items lack sufficient data to generate recommendations. CBF, while useful, tends to recommend items too similar to those a user has already interacted with, limiting content diversity [3]. Furthermore, these methods do not consider the nuanced preferences of users across different content types (e.g., movies vs. books), which leads to suboptimal recommendations when applied to multiple domains. Thus, there is a growing need for cross-domain systems that can bridge this gap.

Cross-domain recommender systems aim to provide more comprehensive recommendations by leveraging user preferences and behaviors across different content types. The key advantage of cross-domain systems is their ability to transfer knowledge from one domain to another, enabling better recommendations even in sparse data situations. For instance, users who love movies might also appreciate books with similar themes or genres, even if they have not explicitly rated any books [6]. However, challenges arise in aligning user preferences across domains. User behaviors and preferences in one domain (e.g., a movie rating system) may not directly correlate with those in another domain (e.g., book preferences) due to the inherent differences in item characteristics [7]. Additionally, creating a robust framework that can handle data sparsity, domain heterogeneity, and ensure accurate knowledge transfer is a key challenge in this space. My research aims to address these challenges by integrating natural language processing (NLP) techniques for better semantic alignment between domains, improving the overall recommendation process.



Natural Language Processing (NLP) techniques have increasingly been integrated into recommender systems to enhance item similarity measures and improve the semantic understanding of items. Techniques like TF-IDF (Term Frequency-Inverse Document Frequency) and Word2Vec allow systems to capture the underlying semantics of item descriptions and user preferences, transforming textual data into vectors that represent semantic relationships [8]. For example, TF-IDF is commonly used to identify important terms in movie or book descriptions, enabling systems to calculate item similarity based on the shared terms across items [9]. Word2Vec and other word embeddings go a step further by embedding words in a continuous vector space, allowing systems to identify more nuanced relationships between items from different domains. When applied to cross-domain recommendation systems, NLP methods facilitate the mapping of items from different content types into a common semantic space, making it easier to establish cross-domain similarities and recommend relevant items from one domain to a user based on their preferences in another domain [10]. These NLP techniques not only improve the precision of recommendations but also enable the system to account for the variety and complexity of user preferences across domains.

The development of cross-domain recommender systems presents several challenges, both technical and theoretical. One significant issue is the alignment of user preferences across domains, where preferences for movies might not translate directly to preferences for books, for instance. Another challenge is dealing with the sparsity of data, especially when users have limited interaction with items in one of the domains. Additionally, bridging the semantic gap between different domains remains a key hurdle. My project innovates by integrating advanced NLP techniques, such as semantic embeddings from models like TF-IDF, to better understand and map user preferences across domains. This enables the system to make more accurate recommendations by establishing deeper connections between items from different content types. Furthermore, by utilizing hybrid content-based filtering approaches, my system can effectively combine information from both domains to provide more personalized and relevant recommendations. This innovative approach is poised to overcome the existing limitations and make cross-domain recommendations more practical and efficient [11][12].

3. METHODOLOGY :

The key steps include data collection, preprocessing, feature extraction, similarity computation, and model evaluation. Below, we describe each of these steps in detail.

- **Data Collection and Preprocessing**

The datasets used for this study are derived from two primary sources: the movie dataset and the book dataset. These datasets provide detailed attributes such as titles, genres, descriptions, and ratings that are essential for building a recommendation system.

1. **Movies Dataset:** The movie dataset, named *combined_popular_movies_10000.csv*, consists of 10,000 popular movies with 11 attributes, including movieId, title, director, main cast, genres, vote average, popularity, and overview. The data were collected from public movie rating platforms and contain structured metadata about each movie, including text-based features such as genres and overviews, which are central to the recommendation system (The Movie Database, n.d.)[13].
2. **Books Dataset:** The books dataset, *filtered_books_data_with_NaN.csv*, contains 52,478 books, encompassing key attributes such as bookId, title, author, genres, characters, rating, and cover image. The data were sourced from an online book database, which provides detailed metadata and user-generated information such as ratings and reviews, useful for making content-based recommendations. (Goodreads, n.d.)[14]

- **Data Cleaning and Handling Missing Values**

Data cleaning is crucial to ensuring the quality and consistency of the data used for NLP-based tasks. The following steps were taken to clean both datasets:

1. **Movies Dataset:**

- **Genres:** Rows with missing genre information were removed, as genres are vital for the recommendation system.
- **Director, Main Cast, and Overview:** Missing values were filled with "Unknown" or "No Description" to retain rows without distorting the similarity calculations.



- **Poster Path:** Missing values were filled with "No Image" as this attribute is not critical for similarity computation.
- **Duplicates:** Duplicate rows were removed to ensure the uniqueness of the dataset.

2. Books Dataset:

- **Liked Percent:** Missing values in this column were filled with the median value, as the liked percentage is not central to the content-based recommendation approach but useful for popularity-based filtering.
- **Cover Image:** Missing cover images were replaced with "No Image" to maintain data integrity.
- **Duplicates:** Duplicate entries were removed to avoid redundancy and skewed results.
- **Textual Data Preprocessing:** Titles, authors, genres, and characters were cleaned by removing extra whitespace and converting text to lowercase for uniformity.

• Feature Extraction and Similarity Computation

Once the datasets were cleaned, the next step involved extracting relevant textual features for both books and movies. These features were subsequently transformed into numerical vectors using NLP techniques for similarity computation.

1. Textual Features: The primary features used for similarity computation were:

- **Genres:** Genres are key identifiers for both books and movies. They were processed and combined into a unified feature that represents the thematic content of the items.
- **Title and Overview:** Titles and overviews provide concise descriptions of the content. Both text features were preprocessed to ensure they are cleaned, standardized, and ready for vectorization.
- **Main Cast and Characters:** Cast and character names offer additional context for movies and books, respectively. These were treated as text fields to be processed similarly.

2. TF-IDF Vectorization: The Term Frequency-Inverse Document Frequency (TF-IDF) method was used to convert textual data into numerical vectors. This technique captures the importance of words within a document relative to the entire dataset, allowing for effective comparison between books and movies based on their content. The following steps were followed in the TF-IDF vectorization process:

- **Term Frequency (TF):** Calculated for each term based on its occurrence in a document.
- **Inverse Document Frequency (IDF):** Used to assess the significance of terms across the entire corpus.
- **TF-IDF Score:** The product of TF and IDF values, used to represent the importance of terms in each document.

Both the movie and book datasets were transformed into TF-IDF matrices, representing their textual features in vector form.

3. Cosine Similarity: Cosine similarity was computed to measure the similarity between books and movies. This metric calculates the cosine of the angle between two vectors, representing items in the feature space. A cosine similarity score close to 1 indicates that two items are highly similar, whereas a score near 0 suggests dissimilarity. The following steps were involved in computing cosine similarity:

- For each movie or book, cosine similarity scores were calculated against all other items in the opposite domain (i.e., movies for books and books for movies).
- The most similar items were then selected based on these scores, forming the foundation for the recommendation system.

• Recommendation System

The recommendation function relies on cosine similarity, which is computed between items in both domains (movies and books). Given a user's input, the system recommends similar items based on the following steps:

1. Cross-Domain Recommendations: Two core recommendation functions were developed:

- **Recommend Movies from Book:** This function identifies the most similar movies to a given book by comparing the book's features with the movie dataset using cosine similarity.
- **Recommend Books from Movie:** Conversely, this function suggests books similar to a given movie by comparing the movie's features with the book dataset.



- Top N Recommendations:** For each recommendation, the top N most similar items (based on similarity scores) were returned to the user.

Both functions provide a seamless cross-domain experience, allowing users to explore movies based on their favorite books and vice versa. These recommendations are displayed in an easily accessible format, making it simple for users to discover new content based on their existing interests.

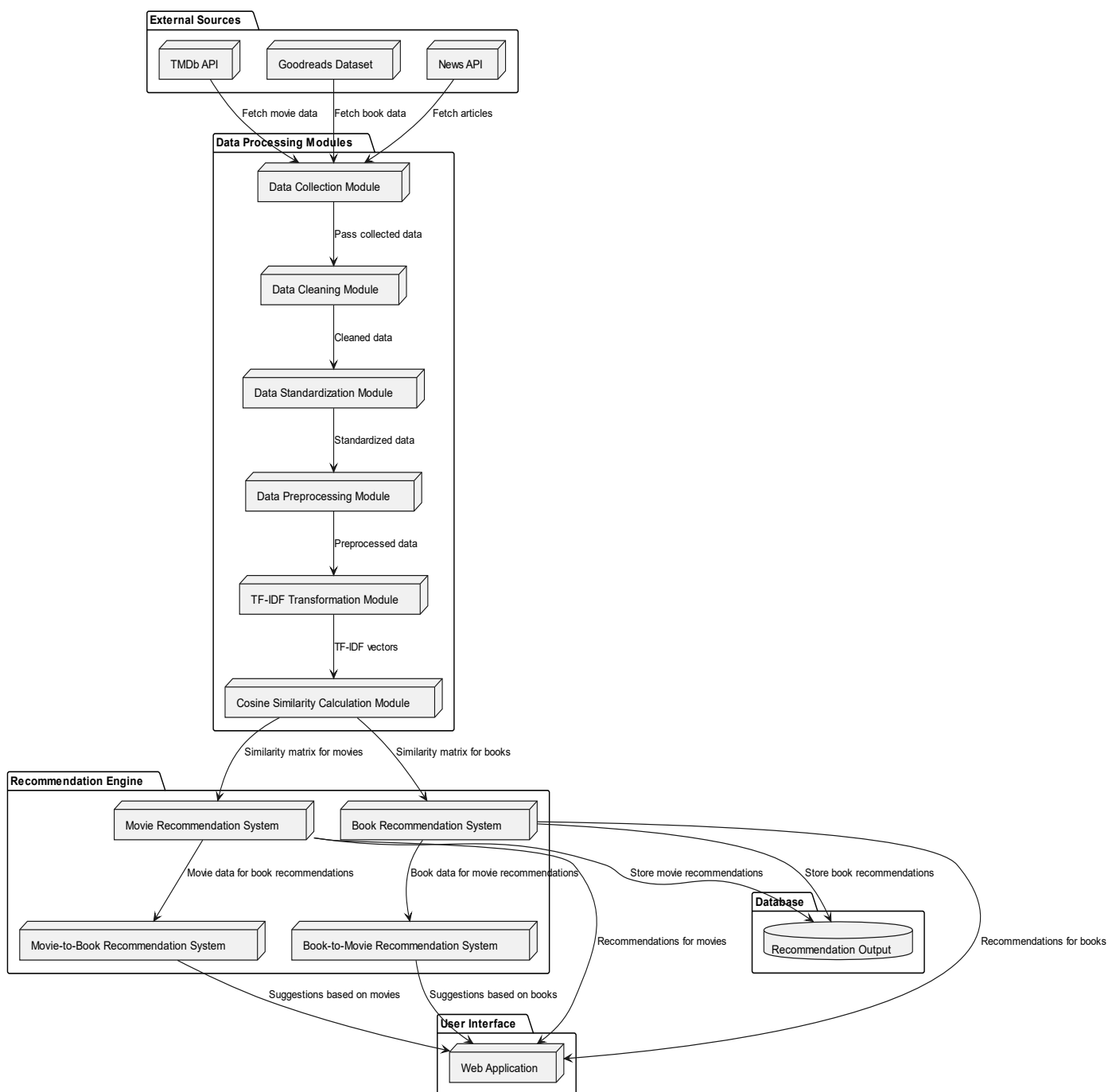


Fig 1: Cross Domain Recommender System Architecture

This methodology outlines the systematic approach used to develop and evaluate the cross-domain recommendation system, ensuring that both movie and book datasets are effectively leveraged to provide personalized content recommendations. By combining NLP techniques such as TF-IDF vectorization and cosine similarity, the system bridges the gap between different domains, offering users an enriched and dynamic recommendation experience.

4. RESULTS :

The Cross-Domain Recommendation System developed for this research successfully integrates recommendations across movies, books, and news articles, creating a seamless user experience. The system leverages shared textual features like genres, summaries, and contextual information to provide cross-domain recommendations.

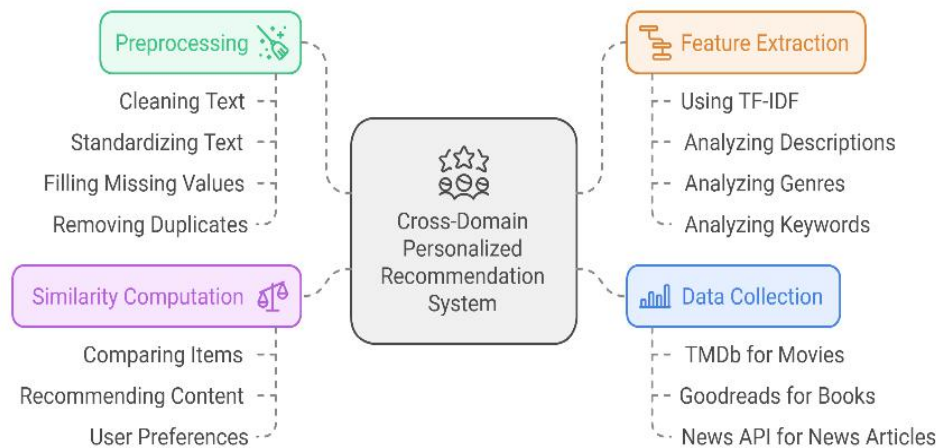


Fig 2:

This innovative approach enables users to discover new content by connecting distinct domains—suggesting books based on movies, movies based on books, and news articles relevant to the recommended genres. The inclusion of news articles further enhances the system's capability, providing users with up-to-date information and extending engagement with the recommended content. The implementation of this system as a Streamlit application ensures accessibility and ease of use, presenting recommendations in an intuitive and visually appealing format.

The recommendation process is driven by natural language processing (NLP) techniques such as TF-IDF vectorization and cosine similarity, which analyze and compute the similarity between textual features of items across domains.

- **Content Features:** Key attributes such as genres, overviews, director/author information, and main cast/characters are extracted from the datasets. These attributes are combined into a unified text representation for effective feature matching.
- **TF-IDF Vectorization:** This step converts textual features into numerical representations that highlight the importance of terms within items relative to the entire dataset.
- **Cosine Similarity:** This metric computes the similarity between the feature vectors of items, facilitating recommendations across domains. For example, a movie and a book with overlapping themes, genres, or keywords are ranked higher in similarity scores.
- **News Article Integration:** After generating recommendations for movies or books, the system fetches the latest news articles related to the most prominent genres from the recommendations, further enhancing user engagement.
- **User Experience:** The system's Streamlit application ensures an engaging and user-friendly interface. Users can input a title (movie or book) and instantly receive:
 - A curated list of similar items across domains (e.g., books for movies or vice versa).
 - Relevant news articles tailored to the genres of the recommendations.

The grid-based display, with items organized into rows and columns, simplifies navigation. By seamlessly integrating recommendations and news, the application enhances accessibility, making it convenient for users to explore diverse content. This intuitive design contributes to a high level of user satisfaction, demonstrating the practical applicability of the system.

Movies to Books Recommendation

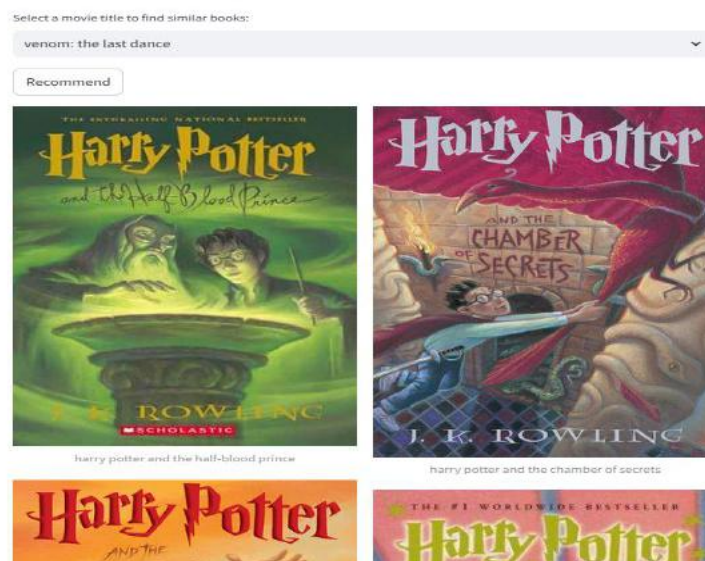


Fig 3: Streamlit Application Interface

Examples of Results

Example 1: Movie to Books and News Recommendations

- Input: *Venom: The Last Dance*
- Output Books:
 1. *Harry Potter and the Half-Blood Prince*
 2. *Harry Potter and the Chamber of Secrets*
 3. *Harry Potter and the Deathly Hallows*
- Output News: *Latest news for genre: 'Magic'*

The system identifies themes related to *Venom: The Last Dance*, such as adventure. Based on these shared themes, the system recommends books from the *Harry Potter* series, which aligns with the input movie's fantastical elements. Additionally, by fetching the latest news articles related to the 'adventure' genre, the system enriches the user experience by connecting the recommendations with relevant real-world updates.

Example 2: Book to Movies and News Recommendations

- Input: *Sense of Evil*
- Output Movies:
 1. *I Dream Too Much*
 2. *Elizabeth Harvest*
 3. *Ever After*
 4. *What Every Woman Knows*
- Output News: *Latest news for genre: 'Romance'*

For the book *Sense of Evil*, the system identifies romantic and emotional themes. It recommends movies like *Elizabeth Harvest* and *Ever After*, which share similar romantic and introspective elements. The addition of the latest news articles on the 'Romance' genre further contextualizes these recommendations, offering users a richer content discovery experience.

The system's ability to accurately provide cross-domain recommendations demonstrates its effectiveness in bridging content silos, offering users an interconnected view of media and literature. By leveraging NLP techniques and integrating dynamic news updates, the system not only satisfies user preferences but also encourages exploration of diverse content domains. The examples presented validate the practical implementation and success of the methodology.



6. DISCUSSION:

The Cross-Domain Recommendation System presented in this study effectively bridges user preferences across three distinct domains: movies, books, and news articles. By employing Natural Language Processing (NLP) techniques such as Term Frequency-Inverse Document Frequency (TF-IDF) vectorization and cosine similarity, the system achieves a high level of personalization. These techniques transform textual attributes—like genres, summaries, and author or director information—into meaningful numerical representations, enabling seamless feature matching across domains.

For instance, the system's ability to recommend books based on a movie title (e.g., recommending *Harry Potter and the Deathly Hallows* for *Venom: The Last Dance*) demonstrates its capacity to extract shared thematic elements such as adventure or magic. Similarly, its reverse functionality (e.g., recommending movies like *Elizabeth Harvest* for a book like *Sense of Evil*) showcases the model's domain flexibility.

An additional innovation lies in integrating real-world news articles tied to prominent genres within the recommendations. This feature not only enhances the system's relevance but also contextualizes the recommendations in current events, addressing a gap in conventional recommendation systems that focus solely on static content. As shown in examples, providing news articles related to "Romance" or "Adventure" genres enriches the user experience by connecting entertainment preferences to broader cultural and societal themes.

Compared to existing single-domain and hybrid recommender systems, this approach demonstrates notable improvements in both domain adaptability and semantic understanding. Traditional systems often rely on collaborative filtering or domain-specific metadata, which limit their applicability across domains. For example, a hybrid book recommendation system developed by Wayesa et al. [1] leverages semantic relationships within a single domain but lacks mechanisms to map preferences to other domains. Similarly, video recommendation systems reviewed by Lubos et al. [15] highlight the reliance on user interaction histories, which may not generalize to domains like books or news. In contrast, this system capitalizes on textual features that inherently carry semantic information, allowing it to transcend domain boundaries. By employing cross-domain techniques such as genre extraction and contextual similarity, the system addresses limitations identified in prior work, including insufficient integration of sentiment or theme-based mappings [3,5]. Moreover, it avoids pitfalls like cold-start issues, which frequently hinder collaborative filtering methods, as highlighted by Fernández et al. [16].

The proposed system exhibits several strengths and novel contributions. First, its ability to unify recommendations across three disparate domains—movies, books, and news—is unparalleled in current literature. While cross-domain recommender systems, such as those described by Liang et al. [7], focus on overlapping entities, this study expands the concept by integrating dynamic news articles, effectively broadening the recommendation scope. Second, the use of genres as a unifying attribute introduces a degree of personalization that enhances recommendation accuracy. This approach aligns with insights from Lubos et al. [15], who emphasize the importance of user-centric attributes in improving relevance. Furthermore, the grid-based Streamlit interface is designed with usability in mind, offering users an intuitive platform to explore recommendations effortlessly.

Finally, the inclusion of real-time news recommendations marks a significant innovation. Unlike conventional systems, which are static and lack contextual updates, this feature ensures that recommendations remain timely and engaging. Such a capability aligns with recent advancements in integrating sentiment analysis into recommender systems, as discussed by Dang et al. [3], but extends the concept to dynamic news integration.

8. LIMITATIONS:

Despite the promising potential of the proposed cross-domain content recommendation system, several constraints were encountered during the project. These limitations not only shaped the current scope of the system but also highlight critical areas for future refinement.

One of the most significant challenges was the Memory Error encountered during the computation of the cosine similarity matrix for the books dataset. Given the initial size of the TF-IDF matrix—47804 rows and 5000 features—the cosine similarity matrix would have a size of approximately 47804 x 47804, demanding over 15.2 GiB of memory for storage. This computational overhead was beyond the available resources, necessitating a reduction in dataset size



to 19518 rows and 13 features during preprocessing. While this resolution mitigated memory issues, it inevitably reduced the diversity and richness of the dataset, potentially limiting the system's ability to generalize effectively across diverse content.

The computational complexity of similarity-based methods grows quadratically with the number of items in the dataset. As the number of books or movies increases, the system struggles to maintain responsiveness, especially in real-time applications. This challenge underscores the need for scalable algorithms capable of handling large datasets without sacrificing performance. The dataset, though representative of popular content, may suffer from inherent biases, such as overrepresentation of certain genres or authors. These biases can influence the recommendations, leading to skewed results that do not reflect the full spectrum of user preferences. The current implementation does not incorporate real-time user feedback, which is crucial for refining recommendations dynamically. Without this feature, the system is limited to static content analysis and cannot adapt to evolving user preferences or trends.

9. FUTURE WORKS:

To overcome memory constraints, implementing approximate similarity computation techniques such as Locality-Sensitive Hashing (LSH) or Hierarchical Clustering can significantly reduce computational overhead. Additionally, leveraging distributed computing frameworks like Apache Spark or Dask could enable the efficient handling of large datasets. The integration of transformer-based models, such as BERT, RoBERTa, or sentence transformers, could enhance the semantic understanding of content. These models can capture complex relationships between terms, enabling more meaningful cross-domain mappings and improving the overall recommendation quality.

The dataset could be expanded to include content from additional domains, such as podcasts, games, or academic articles, to create a truly versatile cross-domain recommendation system. Ensuring diversity in content sources will help address biases and broaden the scope of recommendations. A hybrid approach that combines content-based filtering with collaborative filtering can mitigate the limitations of each individual method. Collaborative filtering would enable the system to leverage user interaction data, while content-based filtering ensures relevance based on textual features.

Incorporating mechanisms to collect and process real-time user feedback can significantly enhance the system's adaptability. Methods such as reinforcement learning could dynamically adjust recommendations based on user interactions, ensuring continued relevance over time. Employing dimensionality reduction methods such as Principal Component Analysis (PCA) or Singular Value Decomposition (SVD) on the TF-IDF matrix could minimize memory usage without significant loss of information, enabling larger datasets to be processed effectively.

Developing user profiles based on their past interactions across multiple domains can enhance personalization. This could involve the use of clustering algorithms to group users with similar preferences or employing embeddings to map user preferences into a shared semantic space with content. To improve user trust and engagement, incorporating explainability into the recommendation system is essential. Providing insights into why certain recommendations were made can make the system more transparent and user-friendly.

10. CONCLUSION :

This research presents a novel cross-domain content recommendation system that effectively bridges multiple domains, such as movies, books, and news, using advanced natural language processing (NLP) techniques. By leveraging TF-IDF vectorization and cosine similarity, the system demonstrates an innovative approach to capturing semantic relationships between diverse content types, enabling personalized and meaningful recommendations across domains. Unlike traditional single-domain recommendation systems, this cross-domain approach addresses key limitations by fostering diverse content discovery and enhancing user engagement. The successful application of content-based filtering methods in a multi-domain context underscores the system's potential to expand recommendation capabilities beyond conventional boundaries.

The proposed system has significant implications for improving user experiences on digital platforms. By offering interconnected recommendations across domains, the system provides a richer and more comprehensive content discovery process, empowering users to explore new interests seamlessly. In entertainment, the system can recommend books based on movie preferences or suggest news articles related to specific genres, enhancing content relevance.



This research contributes to advancing the field of recommendation systems by exploring cross-domain capabilities and demonstrating the power of NLP in addressing complex recommendation challenges. While the current implementation is limited by memory constraints and scalability issues, it lays a strong foundation for future work. Potential directions include integrating transformer-based models to enhance semantic understanding, expanding the system to additional domains such as podcasts or academic papers, and incorporating real-time user feedback to dynamically refine recommendations. By enabling seamless and personalized connections between diverse content types, this system represents a step forward in creating more versatile and user-centric recommendation tools. With further exploration and refinement, it has the potential to redefine how users discover and interact with content in an increasingly interconnected digital ecosystem.

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